



The Digital Learning Environment

Engaging Students in the Classroom, and Beyond

Brief Agenda

8:30 am - 9:00 am.....Morning Refreshments (1310 The Grove/Surge III)

9:00 am - 12:10 pmGeneral Session (1309 The Grove/Surge III)

- David Levin, Academic Technology Campus Updates
- Keynote: Jeanette Ruiz, “How I moved my course online and lived to tell the tale”
- Faculty Teaching Experience Microtalks
 - Natalia Caporale, “Using technology to improve classroom climate and increase student engagement”
 - Heather Hether, “Developing students’ writing and critical thinking skills through blind peer review on Canvas LMS”
 - Robert Blake, “What you need to know about homo sapiens before you digitize them”
 - Victoria Cross, “Show me the data: using GoogleForms and GoogleSheets to gather and summarize data for in-class demonstrations”
- Todd Van Zandt, UC Davis Canvas Updates
- Kem Saichai, Center for Educational Effectiveness
- Dr. Andy’s Poetry Minute

12:10 pm - 1:30 pmLunch at Tercero Dining Commons

1:30 pm - 2:50 pmBreakout Sessions, Part 1 (see reverse for details)

- RISE: Four Practical Strategies from the Science of Learning
- Advanced Concepts in Canvas
- Teaching with AggieVideo
- Implementing Universal Design for Learning
- Planning an Instructional Video Project

3:00 pm - 4:20 pmBreakout Sessions, Part 2 (see reverse for details)

- Using Writing as a Teaching and Learning Tool in the DLE
- Advanced Concepts in Canvas
- Assessing Outcomes Using Canvas
- Rapid Course Framing with Canvas
- Just-in-time Instructional Videos

4:30 pmClosing Remarks

- Please complete the post-event survey! (bit.ly/SITT2018_survey)

Breakout Sessions, Part 1: 1:30 pm – 2:50 pm

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| 1-A | 1309 The Grove / Surge III | RISE: Four Practical Strategies from the Science of Learning – Kem Saichaie
This interactive session will expose participants to pedagogical strategies grounded in the science of learning. The interactive session includes examples and strategies to integrate into your teaching. |
| 1-B | 75 Hutchison | Advanced Concepts in Canvas – Steve Faith
Explore ways to go beyond the basics of Canvas to improve student engagement, speed grading practices, add content, and enable guided learning. As a group, we will select a few topics from a list to guide our discussion. |
| 1-C | 73 Hutchison | Teaching with AggieVideo – Joey Van Buskirk
Explore UC Davis' free video repository and streaming system to learn how to import and share media, and use Canvas integrations to embed videos in a course. Discover how to create and post your own media with KalturaCapture. |
| 1-D | 2020 SciLab | Implementing Universal Design for Learning – Margaret Merrill, Jennifer Healey
We will discuss Universal Design for Learning (UDL), an accessibility framework for reaching all students by anticipating variability and removing barriers to learning. Hear teaching experiences, and plan for how to improve learning for all of your students. |
| 1-E | 93 Hutchison | Planning an Instructional Video Project – Jeremy Poulos
Learn strategies for planning and completing your own instructional video project. Hands-on topics include storyboarding, outlining, and producing aesthetically-pleasing media with an emphasis on strategy and careful preparation over specific technologies. |

Breakout Sessions, Part 2: 3:00 pm – 4:20 pm

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| 2-A | 1309 The Grove / Surge III | Using Writing as a Teaching and Learning Tool in the DLE – Andy Jones
Dr. Jones will present his work on the Digital Learning Environment at UC Davis; review how UC Davis Canvas requires and rewards attention to clear and effective writing in descriptions, assignments, and assessments; and lead a discussion on effective and innovative use of Canvas tools. |
| 2-B | 75 Hutchison | Advanced Concepts in Canvas – Steve Faith
Explore ways to go beyond the basics of Canvas to improve student engagement, speed grading practices, add content, and enable guided learning. As a group, we will select a few topics from a list to guide our discussion. |
| 2-C | 73 Hutchison | Assessing Outcomes Using Canvas – Todd Van Zandt, Jenny Quynn
We will provide an overview of the capabilities offered within UC Davis Canvas for assessing learning outcomes that you may have already developed for your courses. This will include how to add new outcomes, how to include outcomes in rubrics or assign to question banks and introduce you to the Learning Mastery Gradebook. |
| 2-D | 2020 SciLab | Rapid Course Framing with Canvas – Mark Wilson
Learn to use Canvas to quickly build the framework for your next course! Using instructional design principles, explore modules, pages, and different types of content to build an engaging online environment for students, including integrated single page lessons or activities. |
| 2-E | 93 Hutchison | Just-in-time Instructional Videos – Victoria Cross
Are there some predictable bottlenecks in understanding that your students struggle to pass each quarter? Take advantage of the ease of creating and distributing instructional videos to help your students flow into the next concept. This hands-on demo will show three different video creation tools, show a video editing tool, and share some data on the effectiveness of these instructional interventions. |